

Guillaume Deschamps

3D ARTIST JUNIOR
PROPS AND ENVIRONMENT

AVAILABLE NOW

41 y • Living at Lyon, France

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Incantations



Witchcraft

Full-stack Developer

november 2019 - august 2020, Chaponost
Creation of complete Wordpress and Laravel websites from scratch
CKCNET agency

Full-stack Developer

january 2019 - october 2019, Lyon
Creation of landing pages, emailing, and Wordpress sites.
COMADEQUAT agency

Front-end developer

July 2016, Villeurbanne
Creation of landing pages and emailing.
KGCOM agency

Freelance web designer and integrator

november 2013 - july 2016, Paris
Graphic design, User Interface Design and front-end development

Freelance web designer and integrator

novembre 2009 – novembre 2013 à Paris
Graphic design, User Interface Design and front-end development
OGM Interactive agency

Dialects

English : written and spoken
German : school level
Permis B

Powers

- Creation of modular kits complete with assets
- High poly and low poly modeling
- UV unfolding, texturing in PBR/hand-painted
- Integration and optimization in a 3D engine
- Creating and managing shaders and lighting
- 15 years in graphics and front-end design

Quantum physics

September 2021

Unity 3D training with the F3DF school

March 2021

Modular kit creation training for video games with the Fenrhir association

2019 – 2020

Work-study contract as fullstack developer
INSTIC - Lyon (69), France

2002 – 2007

DNAP visual communication (Bachelor's degree) & Niveau DNSEP (Master of Arts)
Fine arts school of Rennes (35), France

1998 – 2002

A-Levels economic and social sciences, visual arts and mathematics options
André Maurois High school, Deauville (14), France

Miscellaneous

- Singing and guitar practice,
- Sensitivity contemporary art and feminism
- Literature : horror, fantastic, novels, sociology
- Video games (independent, adventure, survival horror, action RPG, AAA).